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CyberGhost was also WebRTC secure and prevented IPv6 traffic leaks in our tests. CyberGhost uses the top-of-the-line AES-256 encryption and OpenVPN, a popular and trusted open source protocol.

If you are a JavaScript developer with a basic knowledge of WebRTC and software development, but want to explore how to use it in more depth, this book is for you.

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The book begins by teaching you how to capture audio and video streams from the browser using the Media Capture and Streams API. You will then create your first WebRTC application capable of audio and video calling. The book will also give you in-depth knowledge about signaling and building a signaling server in Node.js. While being introduced to the RTCDataChannel object, you will learn how it relates to WebRTC and how to add text-based chat to your application. You will also learn to take your application further by supporting multiple users through different technologies and scale its performance and security. This book will also cover several theories using full mesh networks, partial mesh

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networks, and multipoint control units. By the end of this book, you will have an extensive understanding of real-time communication and the WebRTC protocol and APIs.

FreeSWITCH is an open source carrier-grade telephony platform designed to facilitate the creation of voice, chat, and video applications, via phones and web browsers. It is scalable, carrier-ready, and easy-to-program for converged communication and VoIP. The technology serves SIP, WebRTC, PSTN, FAX, PBX, VERTO, and all the relevant channels essential to stay connected in today's world. In the FreeSWITCH 1.6 Cookbook, members of the FreeSWITCH development

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team share some of their hard-earned knowledge with you. Use this knowledge to improve and expand your FreeSWITCH installations.

Deliver rich audio and video real-time communication and peer-to-peer data exchange right in the browser, without the need for proprietary plug-ins. This concise hands-on guide shows you how to use the emerging Web Real-Time Communication (WebRTC) technology to build a browser-to-browser application, piece by piece. The authors' learn-by-example approach is perfect for web programmers looking to understand real-time communication, and telecommunications architects unfamiliar with HTML5 and JavaScript-based

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client-server web programming. You ' ll use a ten-step recipe to create a complete WebRTC system, with exercises that you can apply to your own projects. Tour the WebRTC development cycle and trapezoid architectural model Understand how and why VoIP is shifting from standalone functionality to a browser component Use mechanisms that let client-side web apps interact with browsers through the WebRTC API Transfer streaming data between browser peers with the RTCPeerConnection API Create a signaling channel between peers for setting up a WebRTC session Put everything together to create a basic WebRTC system from scratch Learn about conferencing, authorization, and other advanced WebRTC features

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The book will follow a step-by-step tutorial approach to construct an application that allows video conferencing and calls between two browsers and a system for sharing files among a group. This book is ideal for developers new to the WebRTC standards who are interested in adding sensor-driven, real-time, peer-to-peer communication to their web applications. You will only need basic experience with HTML and JavaScript.

This book is aimed at those who want to learn how to set up an Elastix Unified Communications Server without losing ground on Unified Communications and Voice over IP.

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This book is for programmers who want to learn about real-time communication and utilize the full potential of WebRTC. It is assumed that you have working knowledge of setting up a basic telecom infrastructure as well as basic programming and scripting knowledge.

Build a robust, high-performance telephony system with FreeSWITCH About This Book Learn how to install and configure a complete telephony system of your own, from scratch, using FreeSWITCH 1.6 Get in-depth discussions of important concepts such as dialplan, user directory, NAT handling, and the powerful FreeSWITCH event socket Discover expert

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tips from the FreeSWITCH experts, including the creator of FreeSWITCH—Anthony Minessale Who This Book Is For This book is for beginner-level IT professionals and enthusiasts who are interested in quickly getting a powerful telephony system up and running using FreeSWITCH. It would be good if you have some telephony experience, but it's not a must. What You Will Learn Build a complete WebRTC/SIP VoIP platform able to interconnect and process audio and video in real time Use advanced PBX features to create powerful dialplans Understand the inner workings and architecture of FreeSWITCH Real time configuration from database and webserver with mod\_xml\_curl Integrate browser clients into your

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telephony service Use scripting to go beyond the dialplan with the power and flexibility of a programming language Secure your FreeSWITCH connections with the help of effective techniques Deploy all FreeSWITCH features using best practices and expert tips Overcome frustrating NAT issues Control FreeSWITCH remotely with the all-powerful event socket Trace packets, check debug logging, ask for community and commercial help In Detail FreeSWITCH is an open source telephony platform designed to facilitate the creation of voice and chat-driven products, scaling from a soft-phone to a PBX and even up to an enterprise-class soft-switch. This book introduces FreeSWITCH to IT professionals who want to build

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their own telephony system. This book starts with a brief introduction to the latest version of FreeSWITCH. We then move on to the fundamentals and the new features added in version 1.6, showing you how to set up a basic system so you can make and receive phone calls, make calls between extensions, and utilize basic PBX functionality. Once you have a basic system in place, we'll show you how to add more and more functionalities to it. You'll learn to deploy the features on the system using unique techniques and tips to make it work better. Also, there are changes in the security-related components, which will affect the content in the book, so we will make that intact with the latest version. There are new support libraries introduced,

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such as SQLite, OpenSS, and more, which will make FreeSWITCH more efficient and add more functions to it. We'll cover these in the new edition to make it more appealing for you. Style and approach This easy-to-follow guide helps you understand every topic easily using real-world examples of FreeSWITCH tasks. This book is full of practical code so you get a gradual learning curve.

While the REST design philosophy has captured the imagination of web and enterprise developers alike, using this approach to develop real web services is no picnic. This cookbook includes more than 100 recipes to help you take advantage of REST, HTTP, and the

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infrastructure of the Web. You'll learn ways to design RESTful web services for client and server applications that meet performance, scalability, reliability, and security goals, no matter what programming language and development framework you use. Each recipe includes one or two problem statements, with easy-to-follow, step-by-step instructions for solving them, as well as examples using HTTP requests and responses, and XML, JSON, and Atom snippets. You'll also get implementation guidelines, and a discussion of the pros, cons, and trade-offs that come with each solution. Learn how to design resources to meet various application scenarios Successfully design representations and URIs Implement the hypertext

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to become more confident with this useful communication software Who This Book Is For SysAdmins, VoIP engineers – whoever you are, whatever you're trying to do, this book will help you get more from FreeSWITCH. What You Will Learn Get to grips with the core concepts of FreeSWITCH Learn FreeSWITCH high availability Work with SIP profiles, gateways, ITSPs, and Codecs optimization Implement effective security on your projects Master audio manipulation and recording Discover how FreeSWITCH works alongside WebRTC Build your own complex IVR and PBX applications Connect directly to PSTN/TDM Create your own FreeSWITCH module Trace SIP packets with the help of best open source tools

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Implement Homer Sipcapture to troubleshoot and debug all your platform traffic In Detail FreeSWITCH is one of the best tools around if you're looking for a modern method of managing communication protocols through a range of different media. From real-time browser communication with the WebRTC API to implementing VoIP (voice over internet protocol), with FreeSWITCH you're in full control of your projects. This book shows you how to unlock its full potential – more than just a tutorial, it's packed with plenty of tips and tricks to make it work for you. Written by members of the team who actually helped build FreeSWITCH, it will guide you through some of the newest features of version 1.6 including video transcoding and conferencing. Find out

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how FreeSWITCH interacts with other tools and APIs, learn how to tackle common (and not so common) challenges ranging from high availability to IVR development and programming advanced PBXs. Great communication functionality begins with FreeSWITCH – find out how and get your project up and running today. Style and approach Find out how it works, then put your knowledge into practice - that's how this advanced FreeSWITCH guide has been designed to help you learn. You'll soon master FreeSWITCH and be confident using it in your projects.

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